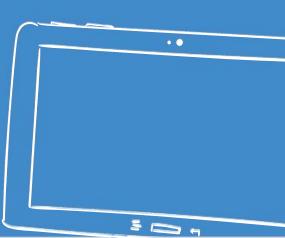


### Remote Moderated Testing and Reporting













Over 8 years of experience in UX and Product

✓ VALIDATELY proto.io



VALIDATELY

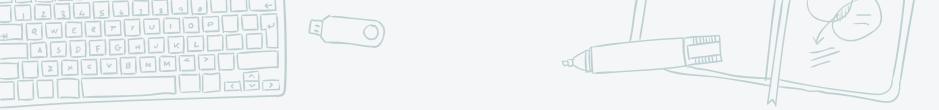
proto.io







Over 12 years of experience in user centered design

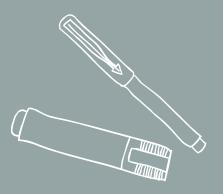


#### Agenda



- Characteristics of low, medium and high fidelity prototypes
- How to test and research during all phases

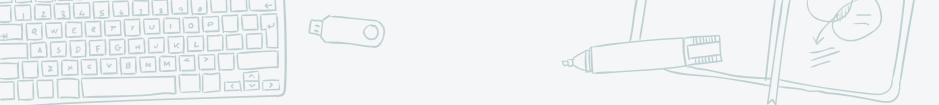




# Low Fidelity Prototype

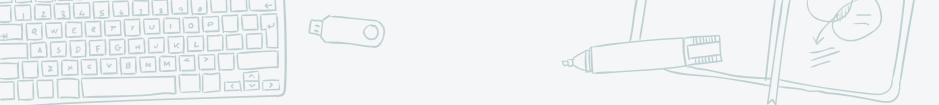






#### **Characteristics of a Low Fidelity Prototype**

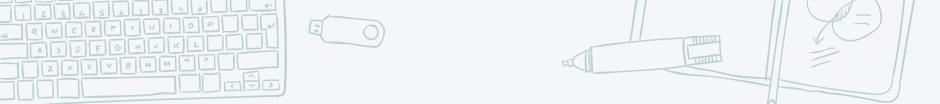
- ✓ Simple sketch and incomplete design
- ✓ Presented in a low-tech format
- Validates broad concepts rather than direct user interaction



#### **Example of a Low Fidelity Prototype**

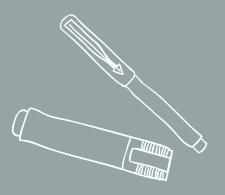


✓ VALIDATELY



#### **Tips for Testing a Low Fidelity Prototype**

- ✓ Make instructions very clear and obvious
- Make sure the tester is oriented and knows how to navigate through the pages
- ✓ Allow conversation to go almost anywhere
- ☑ Iterate, immediately



# Medium Fidelity Prototype







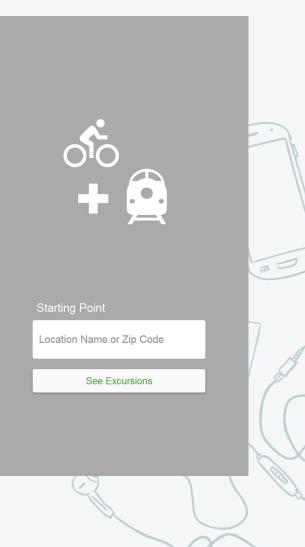
#### **Characteristics of a Medium Fidelity Prototype**

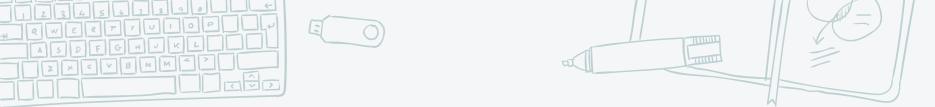
- Limited functionality with clickable areas and basic scrolling
- Tests interactions and navigation possibilities

VALIDATELY

proto.lo

Suited for the validation of the interaction concept



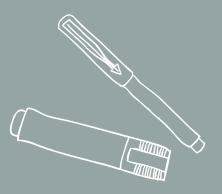


#### **Tips for Testing a Medium Fidelity Prototype**

- Focus on main flows
- ☑ Listen more than you talk
- ☑ Try to remain on topic, but don't force it



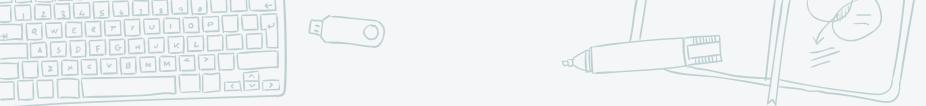
☑ Iterate, quickly



### High Fidelity Prototype





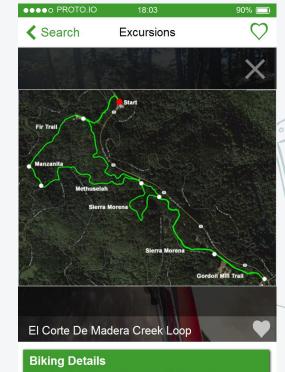


#### **Characteristics of a High Fidelity Prototype**

VALIDATELY

proto.lo

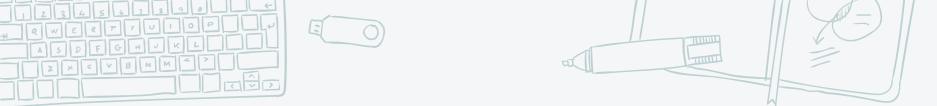
- Detail and functionality mirrors the final product
- ✓ Includes multiple states, animation, and charts
- Validates usability and design questions in the final stages of development



Nearly all of the park is under Redwood forest cover, giving it a scenic and relaxing (and shaded) feel.

#### Train Details

Caltrain to Menlo Park, then SamTrans to Tripp Road.

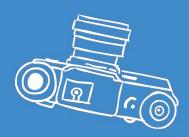


### **Tips for Testing a High Fidelity Prototype**

- Remember you are not trying to reinvent the wheel at this point
- Focus sharply on what you are trying to learn



- ☑ Herd the cats when necessary
- ✓ Iterate, but wait for more consensus (



### Questions?



